

EXAMPLE

SECOLOT/NOFORN-SKEET CHANNELS ONLY

PROJECT SUN STREAK (U)

Session Procedures Report •

FORMAT

WARNING NOTICE: INTELLIGENCE SOURCES AND, METHODS INVOLVED

Control Number: 'G'

Date of Session: 29 see 86

RESERVATION EVOL: 68

Date of Report: 29 Sep 86

Technique Utilized: CRV

manne and .

Session Number: CRV-3

nimmannon

Source Identifier: RV-021

1. (S/NF/SK) TASKING : (See attached)."

2. (S/NF/SK) SESSION: (Same conductes as CRV-1 used. Monitor brased by CRV-1/2.)
In S.2. source AI of many different dimensions in connection with structures.

Sources sketch mighty matched overlay of site. Source; at this time, was provided with the overlay, which source acknowledge resembled sketch, and instructed with the overlay, which source acknowledge resembled sketch, and instructed in the overlay which source acknowledge resembled sketch, and instructed in the go to S. 6 format. & Monitor provided cue was "1st floor, area "2."

3 (5/NF/5K) SUMMARY: Site is made up of saving problems numerous structure of transiers many different dimensions. Outside area is noisy with oil/gosolini smells. Unside target area (Are #3, 157 Five.): Brightly-lit area; cold air; branks of 2 equipment deals, garges, stainless steel country, I brancia. Men present in hooseld south with shary face plates, heavy gloves and padded boots. The area is 'oilf- medicined contained by proper thangets flater and sterile looking. There are appropriately smells. Much precaution is taken to avoid contact with whatever is being worked on Appliance Bakespase 2000/08/09 alia-poreso. 00789\$0087094500042in, mechanical arms are used. I sotopio are present.

Approved For Release 2000/08/09 : CIA-RDP96-00789R003700450001-2

Tasking G

Site is a compound of structures.

Report activities within the following designated areas:

First Floor, location #2 · Murce Sixth Floor, Locations # 1 + #2 v FIFTH Floor, location #3 Third Floor, location #3 Second Floor, location First Floor, location #3 Ground Floor, location =3 Ground Floor, location #1 6th Thand 8th Floors, locations 4+5

Location #11